

FROM THE MAKERS OF RUBIK'S CUBE™

RUBIK'S™ GAME

FOR 2 TO 6 PLAYERS/AGES 7 TO ADULT

Cubists! This is the next step! The world's most famous puzzle challenge is no longer a solitary occupation. It's now a mind-stretching, all-absorbing 3-dimensional strategy game, whose playing surface can be rearranged to form billions upon billions of different patterns.

So choose your own Cube colors, place the pegs on your Cube squares — trying for 3 pegged squares of the same color, all in a row, all on the same side of the Cube — and then give the Cube a twist to foil your opponents' strategies. Challenge a friend to Rubik's Game!

The Object: Create a row of 3 pegged squares of **one** of your colors — vertically, horizontally or diagonally — on one side of the Cube.

Equipment: Rubik's Game Cube, 54 plastic pegs, Cube & peg storage unit.

Preparation: Each player chooses his own Cube color or colors. He may place pegs only on squares of his own color (his winning row of 3 pegged squares must consist of only **one** of these colors).

2 players: each player chooses 3 Cube colors as his own. (It's easier to keep track of colors if one player chooses the 3 lighter Cube colors — white, yellow and orange — and the other chooses the 3 darker colors — green, blue and red).

3 players: each player chooses 2 colors.

4 players: each player chooses 1 color (the other 2 colors are not used).

5 players: each player chooses 1 color (the 1 other color is not used).

6 players: each player chooses 1 color.

SCRAMBLE THE CUBE THOROUGHLY BEFORE BEGINNING THE GAME.

Playing Rubik's Game: In his turn, each player places a peg on any square of his color, and then twists a segment of the Cube once (90 degrees) along any axis.

Rubik's Rules: a player is not permitted to undo the twist of the preceeding player.

— remember, a winning row must consist of pegged squares of **one color only**, even if each player is using more than one color (as in a 2-or-3-player game).

— if a player has no more empty squares of his color on which to place his pegs, he takes his turn by simply twisting the Cube once until a winning 3-in-a-row is achieved by one of the players.

Winning Rubik's Game: the first player to line up 3 pegged squares of any **one** of his colors, on one side of the Cube, is the winner. Winning rows can be either horizontal, vertical or diagonal across one face of the Cube.

To store game components, remove pegs from Cube and place in base unit. Snap Cube onto top of base.

Pssst! Cubists! The Rubik's Game Cube is also the Cube Experimenter's Rubik's Cube! Use the pegs as markers in your explorations of the infinite worlds of the Cube!

(The object of the Cube as a puzzle is, of course, to scramble the Cube and then to twist the segments to return it to its original configuration — each side a single solid color.)